# Graduation Check-Off Sheet, Computer Engineering, Year 2024-2025 (Class of 2028)

General Requirements:	124 Credits minimum Passing grades in all courses	Overall GPA 2.0 o Departmental Gl	
quired Courses			
ENG 101	ECE 100	ECE 277	ECE 342
PHY 121	ECE 101	ECE 314	ECE 471
PHY 122	ECE 177		ECE 473
MAT 126	ECE 210	Statistics (Select one)	ECE 486
MAT 127	ECE 214	ECE 316	
MAT 228	ECE 271	STS 332	ECE 405
MAT 258	ECE 275	CHE 350	ECE 406
		<u></u>	ECE 403
Discrete Math Elective (Select one)		OS Elective (Select one)	
MAT 481		ECE 331	
COS 250		COS 331	

nputer Focus Techr	ical Electives (At Least 9 Credits)		
ECE 417	Mobile Robotics	COS 3xx	
ECE 435	Network Engineering	COS 3xx	
ECE 491	Deep Learning	COS 4xx	
ECE 479	Advanced Cybersecurity	COS 4xx	
ECE 498	Sel. Topics (CEN "focus" subject to approval)	COS 4xx	
er ECE Technical E	ectives		
ECE 316	Random Signal Analysis	ECE 455	Electric Drives
ECE 323	Electric Power Conversion	ECE 457	Nanoscience
ECE 343	Electronics II	ECE 462	Intro Basic Semiconductor Devices
ECE 351	Fields and Waves	ECE 464	Microelectronics Science and Engineering
ECE 414	Feedback Control Systems	ECE 465	Introduction to Sensors
ECE 427	Electric Power Systems	ECE 466	Sensor Technology and Instrumentation
ECE 444	Analog Integrated Circuits	ECE 467	Solar Cells and Their Applications
ECE 445	Analysis and Design of Digital Integrated Circuits	ECE 484	Communications Engineering
ECE 450	Power Electronics	ECE 498	Selected Topics
ECE 453	Microwave Engineering	ECE 498	Selected Topics
: Technical Elective			
	s		

# General Education Requirements (At least 18 credits of HV≻ All HV&SC categories covered at least once; At least one course satisfying Ethics)

			Hi	uman Values	and Social Co	ontext (HV&S	C)	
Course #	Credits	Grade	Western Culture	Social Context	Cultural Div.	Pop & Env.	Artistic Exp.	Ethics
CMJ 103	3			х				

### **Computer Engineering Curriculum Notes**

This check sheet is meant to serve as a convenience. The actual graduation requirements for any student are governed by the Undergraduate Catalog published in the year in which the student enrolls as an Electrical/Computer Engineering student. Every effort is made to ensure that the sheet is consistent with the corresponding catalog. When in doubt, the catalog is the authoritative source of information.

The complete list of approved technical electives (all categories), program flow-charts, and four-year suggested plans is available on the ECE website:

https://ece.umaine.edu/undergraduate/computer-engineering-curriculum/

### **Technical Electives**

The program requires 18 credits of technical electives to allow technical specialization within the field. Technical electives are divided into three increasingly broad categories: "Computer Focus"; "ECE Technical Electives"; and "Generic Technical Electives". Courses used as "Technical Electives" may not be used to satisfy any other degree requirements.

"Computer Focus" electives (9 credits minimum) are specific ECE upper level courses (300, 400, or 500 level) which have been approved as having an Computer Engineering (as opposed to Electrical Engineering) focus. Most COS courses at the 300, 400, or 500 level may also be used as "Computer Focus" electives.

"ECE Technical Electives" include all "Computer Focus" electives, and other approved ECE courses at the 300, 400, or 500 level. At least 15 credits of the selected technical electives (including the "Computer Focus" electives) must be "ECE Technical Electives".

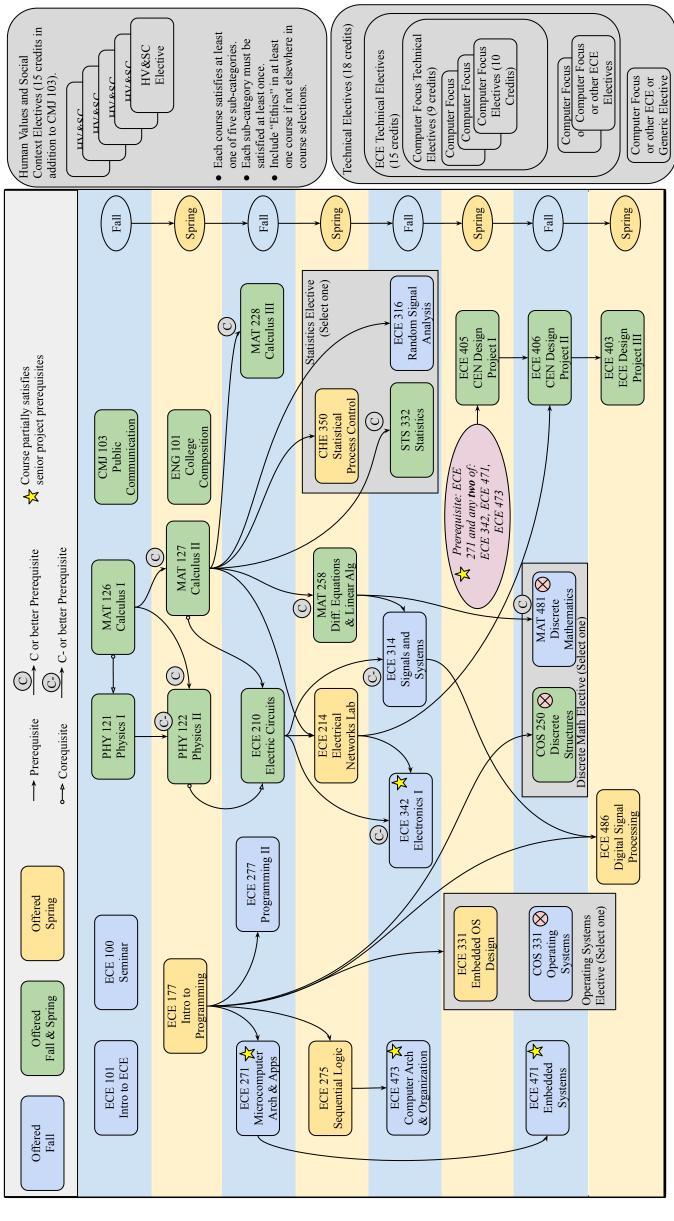
"Generic Technical Electives" include all "ECE Technical Electives", a few additional ECE courses that have not have been approved in the above categories, and many courses that are offered by other departments. These courses (up to 3 credits) may be used to complete the 18 credit Technical Elective requirement. "Generic Technical Electives" include:

- Any ECE Technical Elective (regardless of focus)
- Any 300, 400, or 500-level course with the designation ECE, COS, CHY, PHY, BIO, BMB, BEN, CHE, CIE GEE, MAT, STS, or BUA.
- Some additional courses that have been pre-approved (including some lower-level courses and selected EET courses). See the ECE website for the list of approved courses.

## **General Education Requirements**

The University requires that all students successfully complete at least 18 credit hours of designated general education courses associated with Human Values and Social Context (HV&SC). These 18 credit hours must encompass the five content areas (i) western cultural tradition, (ii) social contexts and institutions, (iii) cultural diversity and international perspectives, (iv) population and the environment, and (v) artistic and creative expression. The required CMJ 103 course meets the social contexts and institutions content area requirement. Each of the five content areas must be covered. Within these general education courses, students must also take one course that satisfies the Ethics requirement. Information regarding general education requirements can be found on the Office of Student Records web page. (Note that all other general education requirements beyond HV&SC and Ethics are met by the required ECE curriculum.)

# Computer Engineering Curriculum Flowchart



S Enrollment in these courses requires permission of the department offering the course

Computer Engineering 2024-2025 (Class of 2028)

Alternate 4-year plans for Honors, CEN/ELE double majors, and for students taking Pre-Calculus in their first semester are available on the ECE Web site: <a href="https://ece.umaine.edu/undergraduate/computer-engineering-curriculum/">https://ece.umaine.edu/undergraduate/computer-engineering-curriculum/</a>

	Fall First Year	
CMJ 103	Fund of Public Communication Human Values	3
ECE 100	ELE & CEN Eng Seminar	1
ECE 101	Intro to ELE & CEN Eng	3
MAT 126	Calculus I	4
PHY 121	Physics for Engineers 1	4
		15

	Spring First Year		
ECE 177	Intro to Prog for Engineers	4	
ENG 101	College Composition	3	
MAT 127	Calculus II	4	
PHY 122	Physics for Engineers II	4	
		15	

	Fall Sophomore	
ECE 277	Programming II: From Hardware to Objects	4
ECE 210	Electric Circuits I	3
ECE 271	Micro Arch & Applications	4
MAT 228	Calculus III	4
Elective	HV & SC (1)	3
		18

	Spring Sophomore	
ECE 214	Electric Circuits II	4
ECE 275	Sequential Logic Systems	3
Elective	Generic Focus (1)	3
MAT 258	Diff Eqn. & Linear Algebra	4
Elective	HV & SC (2)	3
	•	
		17

	Fall Junior	
ECE 316   STS 332	Random Signal Analysis  Statistics	3
ECE 342	Electronics I	4
ECE 473	Computer Architecture & Org	4
ECE 314	Signals and Systems	3

	Spring Junior	
ECE 331   COS 331	Embedded Operating System Design   Operating Systems	3
ECE 405	Design Project	2
Elective	Computer Focus (1)	3
Elective	Computer Focus (2)	3
Elective	HV & SC (3)	3
		14

	Fall Senior	
ECE 406	Design Project II	4
ECE 471	Embedded Systems	3
MAT 481  COS 250	Discrete Mathematics   Discrete Structures	3
Elective	Computer Focus (3)	3
Elective	ECE Technical Elective (1)	3
1		16

	Spring Senior	
ECE 403	Design Project III	2
ECE 486	Digital Signal Processing	4
Elective	ECE Technical Elective (2)	3
Elective	HV & SC (4)	3
Elective	HV & SC (5)	3
		15

**Total Credit Hours** 124

14

ECE
Math & Science
English

HV & SC Electives must satisfy the following categories	
Soc. Contexts and Inst (satisfied by CMJ 103)	1
Cultural Diversity & International Perspectives	
Western Cultural Tradition	
Population and the Environment	
Artistic & Creative Expression	
Ethics	